



Sept. 14, 2024



Dynamic Industrial Solutions Hit-To-Pass Race Day



SATURDAY

GATES OPEN 9:30 A.M.

*Rookie / single car runs
from 10:30 – 12:30*

TECH OPENS 11:00 P.M.
Medic & Tow Truck @ 12:00

HOT LAPS:

12:40 – 12:50 - V6 Bombers
12:50 – 13:00 - Hobby Stocks
13:00 – 13:10 - Elite Streets
13:10 – 13:20 - Super Trucks
13:20 – 13:30 - V6 Bombers
13:30 – 13:40 - Hobby Stocks
13:40 – 13:50 - Elite Streets
13:50 – 14:00 - Super Trucks
14:00 – 14:10 - All Classes

2:15 – FLAG MEETING

2:30 – QUALIFYING

3:30 – AUTOGRAPH

3:50 - Prayer / National Anthem

4:00 – Green, Green, Green!!!

HEAT #1

V6 BOMBERS
HOBBY STOCKS
ELITE STREETS
SUPER TRUCKS

15 LAPS
15 LAPS
15 LAPS
15 LAPS

HEAT #2

V6 BOMBERS
HOBBY STOCKS
ELITE STREETS
SUPER TRUCKS

15 LAPS
15 LAPS
15 LAPS
15 LAPS

INTERMISSIONS

LAWNMOWERS

MAIN EVENTS

V6 BOMBERS 25 LAPS
HOBBY STOCKS 25 LAPS
ELITE STREETS 25 LAPS
SUPER TRUCKS 44 LAPS



V6 BOMBERS

FEATURE

Rusted Nuts Mechanical Services Ltd.
HIT-TO-PASS RACE



HOBBY STOCKS



ELITE STREETS



Thank-you also to these sponsors without whom this race day would not be possible.

- RESPECT OF OFFICIALS** -abuse of staff, volunteers or executives will NOT be tolerated. Any abuse will result in immediate disciplinary action including but not limited to fines, parking, or suspension. The race vehicle associated with any person in violation may be asked to leave facility immediately. Medicine Hat Speedway is a ZERO tolerance area.
- PIT SPEED** - 5-10 km/hr (or as slow as possible) always. If you are seen by an official driving too fast or recklessly in the pit area, you will issue points penalty. No exceptions, this is for our safety.
- RACE CEIVERS are mandatory for all racers.** (Channel 1220) Radio check will be done during practice and at flag meeting. Any driver who ignores directions from raceceiver is subject to loss of position.
- LAPS / ORDER SUBJECT TO CHANGE** - watch line up board as changes in line-ups or laps may occur.
- QUALIFYING** - done according to class. Vehicles must be lined up with their class or forfeit the right to qualify. V6 Bombers, Hobby Stocks, and Elite Streets must report to tech after qualifying, failure to do so will result in loss of qualifying points. Passing the light pole constitutes missing the tech area. Vehicles must come straight off the track and left to tech. If you err and don't stop, don't get out of your vehicle and head directly back to tech area. EIRI
- WHITE FLAG RULE** - Vehicles MUST be lined up before white flag of race currently on track, or start at the back of the field. No exceptions. This applies to all classes, including travel series.
- THREE CAUTION RULE is in effect for ALL local heats & mains** (at the discretion of track officials dependent on the circumstances of incidents). If there are 3 cautions in one race the race will end with green, white, checkered. If officials feel a caution was caused intentionally the offending vehicle will be parked for (at minimum) the remainder of that race; could be parked for the night.
- ALL CARS INVOLVED IN A CAUTION GO TO THE BACK** unless a driver involved feels they are at fault. This driver can tap the driver's side roof or wave at the flagperson to indicate fault. In this case only the offending vehicle will go to the back. Other than that, no exceptions, we will not make a judgment calls.
- Tire change rule.** If a vehicle has a cut-down tire and a caution is called, there will be 3 laps from when tower say's "line-up is good" before going back to green flag racing. If tire is changed the vehicle comes out at the back of field.

10. **AMBULANCE CLEARANCE** – Any driver involved in a crash that can't drive off the track must be seen by the medical staff and given clearance to drive before being allowed to go back on track.
11. **TECH CLEARANCE** – Any vehicle involved in a major crash (can't be driven off track) must have the vehicle cleared by tech prior to it being allowed back racing.
12. **NO FLUID LEAKS WILL BE TOLERATED.** All leaks must be fixed prior to a vehicle being allowed to race (or practice). TECH may request any race vehicle “roll over” the tech ramps for inspection at any time. Drivers refusing will not be allowed to race and the vehicle will be parked.
13. **POST RACE TECH INSPECTION** - Immediately following the feature event the top 4 must line up on front stretch. From the front straight vehicles (and drivers) must go immediately to the tech area for post-race inspection. FAILURE TO REPORT TO TECH IMMEDIATELY WILL RESULT IN DISQUALIFICATION AND LOSS OF MAIN POINTS. No exceptions. All vehicles must drive by tech area as any vehicle can be teched at any time. TECH AREA IS RESTRICTED TO CAR, DRIVER AND ONE CREW MEMBER ONLY. Violations of this rule will result in a DQ for that vehicle. TOP 4 FINISHERS WILL BE ANNOUNCED OVER THE RACECEIVER, but IF THERE IS UNCERTAINTY STOP ON TRACK WITH TOP 4 AND YOU WILL RECEIVE INFO ABOUT YOUR PLACEMENT FROM TRACK PERSONELLE.
14. **CROSSING TRACK EXIT** - please exercise extreme care when crossing the track exit area. No race vehicles or support vehicles are permitted to stop in track exit area.
15. **PACE VEHICLE** - please follow pace vehicle when approaching / passing incident area.

LINE -UP FOR AUTOGRAPH SESSION

PACE CAR



Super Trucks	Elite Streets	Hobbies	V6
Super Trucks	Elite Streets	Hobbies	V6
Super Trucks	Elite Streets	Hobbies	V6
Super Trucks	Elite Streets	Hobbies	V6
Super Trucks	Elite Streets	Hobbies	V6
Super Trucks	Elite Streets	Hobbies	V6

- DIRECTIONS GOING OFF TRACK

-Super Trucks, Elite Streets, Hobbies, and V6 will stay on the track to race first.

CARS MUST BE LINED UP FOR AUTOGRAPH SESSION. LATE ARRIVALS WILL NOT PARTICIPATE IN AUTOGRAPH.

FLAG BEARER _____ REPORT TO TRACK ENTRANCE TO PICK UP FLAG AT 5:50.

Please only pass under flag stand once then pull off the track.

Baby Grands stay on track for first heat race. Be sure to have race gear with you at autograph session. You're allowed one pit crew to stay on track with you to make sure you get gear on ok and are ready to race.

ALL CLASSES will be responsible for clean-up in the pits immediately following race. Place bags in the trash bin in the pits. Take cans and bottles with you or leave in bags beside the trash bin. Someone will pick them up.

In the event of a rainout (less than 10 laps of main event for any class) no pints will be awarded for that race day.

Sundays are rain dates, so we race Sunday (If 50% or minimum 2 classes get main events in Saturday we have no show Sunday) as follows;

- Each class will qualify, run one heat and the main event
- For two day shows the heats and mains will run the same as Saturday night, with two heats and main.
- Sunday Gates will open at 10:30, Tech opens at 11:00, practice from 12:00 – 01:00 p.m., flag meeting at 1:15 p.m., qualifying (if applicable) at 1:30 with green flag at 2:00 p.m.

NB: there is no alcohol in the pits until after the last race of the day is complete.